

Brazil, January 2016

Gabriel Croft's

Tomb Raider Salvation – Part 3: Into The Depths

Story

After recovering one of the artifacts, Lara escapes the island with a ship provided by a friend. She takes her time to take a breath and rest. Reading a journal that her friend found recently in India, our heroine discovers that a luxury ship, the Queen Athena, wrecked somewhere in the south pacific ocean, near the ruins of a sunken ancient city. The ship was carrying one of the artifacts, but since it wrecked, it was never found. The legend says that the artifact itself caused the wreckage, since someone used its intense power without care. Without anymore time to rest, Lara tells her friend to go right to the pacific ocean. Arriving there, she dives into the sea ready to explore the depths.

Follow Tomb Raider Salvation project progress here!

<http://www.tombraiderforums.com/showthread.php?t=206138>

Secrets

There's a total of 6 secrets in this part. 3 per level. The items are: medipacks, flares and extra ammo.

Caution

- *Don't save when pressing switches or inserting key items into their places or else game will not work properly.
- *Do not modify any folder/archive inside the game folder or else game might not work properly.



Credits

Core Design

Core Design's Tomb Raider OST

Naughty Dog's Uncharted OST

Horus Goddess

Objects, textures and animations downloaded from trsearch.org and laraslevelbase.org

Thanks to everybody that contributes to Tomb Raider Level Editor universe. Thanks to trle.net,
Lara's Levelbase and tomb raider forums.



Thank you for supporting me and my project.

Hope you have fun!

Gabriel Croft